Scalar Quantity:

All those quantities which requires only magnitude for complete description are called scalar quantities e.g. time, density, temperature and length etc.

Vector Quantity:

All those quantities which requires magnitude as well as direction for their complete description are called vector quantities e.g. weight, force, momentum, displacement, velocity erc

Geometric Interpretation of Vector:

Cecheurically, a vector is represented by a directed line segment \overline{AB} with A its initial point and B its terminal point.

Magnitude of a Vector:

The magnitude or length or norm of vector \overrightarrow{AB} is its absolute value and is written as

 $|\overrightarrow{AB}|.$

<u>Unit Vector</u>:

A unit vector $\hat{\underline{v}}$ (read as \underline{v} hat) of a given vector \underline{v} is a vector with magnitude one and direction same as vector v. Mathematically

i.e.
$$\hat{\underline{v}} = \frac{\underline{v}}{|\underline{v}|}$$

Null Vector:

A vector whose terminal point coincides with its initial point is called **null** or **zero**

vector.

Negative of a Vector:

Two vectors \underline{u} and \underline{v} are called negative of each other, if they have same magnitude but opposite direction.

Multiplication of a Vector by a scalar (Number)

- Multiplication of a vector \underline{v} by a scala: 'n is a vector whose magnitude is n times that of 'v' i.e. nv.
 - (i) If *n* is positive, then \underline{r} and \underline{ny} are in the same direction.

(i) It *n* is negative, then \underline{v} and $n\underline{v}$ are in opposite directions.

qual Vectors:

Two vectors \underline{u} and \underline{v} are called equal vectors, if they have same magnitude and same direction.

Parallel Vectors:

Two vectors u and v are parallel if and only if they are non-zero scalar multiple of each other i.e. $u = \lambda v, \lambda \neq 0$ **Triangle Law of Addition:** If two vectors u and v are represented by the two sides AF and BC of a triangle such that the terminal point of \underline{a} coincide with the initial point of \underline{v} , then the third side AC of the triangle gives vector sum u + y, that is $\overrightarrow{AR} + \overrightarrow{BC} = \overrightarrow{AC}$ $u + v = \overline{AC}$ **Parallelogram Law of Addition:** If two vector u and v are represented by two adjacent sides AB and AC of a parallelogram as shown in the figure, then diagonal AD give the sum or resultant of ABand \overrightarrow{AC} , that is $\overrightarrow{AD} = \overrightarrow{AB} + \overrightarrow{AC} = u + v$



of \underline{u} and $-\underline{v}$ i.e. $\vec{u} + (-\vec{v}) = \vec{u} - \vec{v}$

Let u and v are non-zero vector then subtraction of v and u is defined as the addition u+ (-v)=n-v

AD = AB + AC

Position Vector:

A vector which describes the location of a point w.r.t origin is called position vector. The vector, whose initial point is the origin **O** and whose terminal point **P** is called the position vector of the point \mathbf{P} and is written as OP



 $R^2 = \{(x, y) : x, y \in R\}.$

The Unit Vectors *i*, *j*:
j and *j* are called unit vectors along *x*-axis and *y*-axis respectively.
They are written as

$$i = [1,0], j = [0,1]$$

$$i = (0,0]$$

$$i = (1,0) + (0)^{2} + (0)^{2} + (1,0) + y[0,1] = x\underline{i} + y\underline{j}$$
we there use are be written as

$$y = [x, y] = [x,0] + (0, y] = x[1,0] + y[0,1] = x\underline{i} + y\underline{j}$$
Similarly, sum of two vectors *y* and *y* can be written as

$$u = [x_{1}, y_{1}], y = [x_{1}, y_{1}] = (x_{1} + x_{2})\underline{i} + (y_{1} + y_{2})\underline{j}$$
The Ratio Formula:
Let A and *B* are two points whose position vectors are *g* and *g* the position vector of *P* is given by

$$z = \frac{aa + pb}{q + p}$$
Proof:
Given *g* and *b* are position vectors of the points *A* and *B*
respectively. Let *z* be the position vector of the point *x* and *B*
respectively. Let *z* be the position vector of the point *x* and *B*
respectively. Let *z* be the position vector of the point *x* and *B*
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respectively. Let *z* be the position vector of the point *x* and *B*
respectively. Let *z* be the position vector of the point *y*
which divides the line segment \overline{AB} in the ratio *p* : *q*.

$$m\overline{AP}: m\overline{PB} = p : q$$
so

$$m\overline{AP}: m\overline{PB} = p : q$$
so

$$mAP = \frac{1}{q} + p(D) = \frac{1}{q} + \frac{1}$$

Corollary:



Let $A(\underline{a}), B(\underline{b}), C(\underline{c})$ and $D(\underline{d})$ be the vertices of parallelogram ABCD

 $\therefore \overrightarrow{AB} = \overrightarrow{DC}$ $\underline{b} - \underline{a} = \underline{c} - \underline{d}$

Or $\underline{b} + \underline{d} = \underline{a} + \underline{c} \dots (i)$

Let *M* be the mid-point of diagonal \overrightarrow{AC}

Then $M = \frac{\underline{a} + \underline{c}}{2}$

And N be the mid-point of diagonal \overline{BD}

$$N = \frac{\underline{b} + \underline{d}}{2}$$

From equation (i) $\underline{b} + \underline{a} = \underline{a} + \underline{b}$

If the diagonals of parallelogram bisect each other.

Then, mid-point of diagonal \overrightarrow{AC} = mid-point of diagonal \overrightarrow{ED}

2



i.e. diagonals of parallelogram bisect each other.

 $2 \qquad 2 \qquad \Rightarrow N = M$

3].CON



$$\begin{array}{c} \overline{CD} = \overline{OD} - \overline{OC} \\ = (-2\underline{i} + 2\underline{j}) - (-\underline{i} + 3\underline{j}) \\ = -\underline{i} - \underline{j} \\ \\ \text{Now,} \\ \overline{AB} + \overline{CD} = (\underline{i} - \underline{j}) + (-\underline{i} - \underline{j}) \\ = -0\underline{i} + \underline{j} + \underline{j} + \underline{j} + \underline{j} + \underline{j} + \underline{j} \\ = -0\underline{i} + \underline{j} + \underline{j} + \underline{j} + \underline{j} + \underline{j} \\ = -0\underline{i} + \underline{j} + \underline{j} + \underline{j} + \underline{j} + \underline{j} \\ = -0\underline{i} + \underline{j} + \underline{j} + \underline{j} + \underline{j} \\ = -0\underline{i} + \underline{j} + \underline{j} + \underline{j} + \underline{j} \\ = -0\underline{i} + \underline{j} + \underline{j} + \underline{j} + \underline{j} \\ = -0\underline{i} + \underline{j} + \underline{j} + \underline{j} + \underline{j} \\ = -0\underline{i} + \underline{j} + \underline{j} + \underline{j} \\ = -0\underline{i} + \underline{j} + \underline{j} + \underline{j} + \underline{j} \\ = -0\underline{i} + \underline{j} + \underline{j} + \underline{j} \\ = -0\underline{i} \\ = -0\underline{i} + \underline{j} \\ = -0\underline{i} + \underline{j} \\ = -0\underline{i} \\ = -0\underline{i} + \underline{j} \\ = -0\underline{i} \\ = -0\underline{i} \\ = -0\underline{i} + \underline{j} \\ = -0\underline{i} \\ = -0\underline{i} \\ = -0\underline{i} \\ = -0\underline{i} + \underline{j} \\ = -0\underline{i} \\ = -0\underline{i}$$







P(x, y, z)

0

Vectors in Space:

The set $R^3 = \{(x, y, z) : x, y, z \in R\}$ is called the 3-dimensional space.

(i) **Position Vector**

 $\overrightarrow{OP} = x \underline{i} + y j + y$

The position vector of a point $\mathcal{P}(x, y, z)$ in space, from the origin O(0,0,0) is

The magnitude of \overrightarrow{OP} is the distance of point *P* from the origin, i.e.

$$\overrightarrow{OP} = \sqrt{x^2 + y^2 + z^2}$$

(ii) The unit vectors $\underline{i}, \underline{j}, \underline{k}$

 $\underline{i}, \underline{j}$ and \underline{k} are called unit vectors along X, Y, Z axes respectively. They are written as:

$$\underline{i} = \begin{bmatrix} 1, 0, 0 \end{bmatrix} \qquad \underline{j} = \begin{bmatrix} 0, 1, 0 \end{bmatrix} \qquad \underline{k} = \begin{bmatrix} 0, 0, 1 \end{bmatrix}$$
$$|\underline{i}| = \sqrt{(1)^2 + (0)^2 + (0)^2} = 1$$
$$|\underline{j}| = \sqrt{(0)^2 + (1)^2 + (0)^2} = 1$$
$$|\underline{k}| = \sqrt{(0)^2 + (0)^2 + (1)^2} = 1$$

A vector \overline{v} can be written as:

$$\underline{v} = [x, y, z] = [x, 0, 0] + [0, y, 0] + [0, 0, z]$$

$$= x[1, 0, 0] + y[0, 1, 0] + z[0, 0, 1]$$

$$= x\underline{i} + y\underline{j} + z\underline{k}$$
Similarly sum of two vectors *u* and v can be written as:

$$\underline{u} = [x_1, y_1, z_1] = [x_2, y_2, z_2]$$

$$\underline{u} + \underline{v} = [x_1 + x_2, y_1 + y_2, z_1 + z_2]$$

$$= (x_1 + x_2)\underline{i} + (y_1 + y_2)\underline{j} + (z_1 + z_2)\underline{k}$$

P(x, y, z)

(iii) Distance between two points in space:

The distance between two points $A(x_1, y_1, z_1)$ and $B(x_2, y_2, z_2)$ in space is given by:

 $\overline{|AB|} = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$ (iv) Direction Angles and Direction Cosines of a vector: Let $\underline{r} \in \overline{CP}^2 = x \underline{i} + y \underline{j} + z \underline{k}$ be a non-zero vector, let α, β and γ deno between \underline{i} and the unit coordinate vector $\underline{i}, \underline{j}$ and \underline{k} respectively, $0 \le \beta \le \gamma$ and $0 \le \gamma \le \pi$.

- The angles α, β, γ are called the direction angles.
- The numbers $\cos \alpha$, $\cos \beta$ and $\cos \gamma$ are called direction cosines.

Important Result:

Prove that

$$\cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = 1$$

Proof:

(ii)

Let
$$\underline{r} = [x, y, z] = x\underline{i} + y\underline{j} + z\underline{k}$$

 $\therefore |\underline{r}| = \sqrt{x^2 + y^2 + z^2} = r$



Then
$$\frac{\underline{r}}{|\underline{r}|} = \left[\frac{x}{r}, \frac{y}{r}, \frac{z}{r}, \frac{z}{r}\right]$$
 is the unit vector in the direction of the vector $\underline{r} = \overrightarrow{OP}$. It can be

visualized that the triangle *OAP* is a right triangle with $\angle A = 90^\circ$. Therefore in right triangle *OAP*,

$$\cos \alpha = \frac{\overline{OA}}{\overline{OP}} = \frac{x}{r},$$

Similarly

$$\cos \beta = \frac{y}{r}, \ \cos \gamma = \frac{z}{r}$$

The numbers $\cos \alpha = \frac{x}{r}, \ \cos \beta = \overset{\frown}{\mathcal{O}} \text{ and } \cos \gamma = \frac{z}{r} \text{ are called the}$

$$\operatorname{direction rosines of } \overline{OP}$$

$$\therefore \ \cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = \frac{x^2}{r^2} + \frac{y^2}{r^2} + \frac{z^2}{r^2}$$

$$= \frac{x^2 + y^2 + z^2}{r^2} = \frac{r^2}{r^2}$$

$$\overline{\therefore \ \cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = 1}$$



487

Q.7 Find a vector whose
(i) Magnitude is 4 and is parallel to

$$2\underline{i} - 3\underline{j} + 6\underline{k}$$

Solution:
Let $y = 2\underline{i} - 3\underline{j} + 6\underline{k}$
 $|y| = |2 - 3\underline{j} + 6\underline{k}$
 $|y| = \frac{1}{2} + 3\underline{j} + 4\underline{k}$, $y = -\underline{i} + 3\underline{j} - \underline{k}$
 $|y| = |2 - 3\underline{j} + 6\underline{k}$
 $|y| = \frac{1}{2} + 3\underline{j} + 4\underline{k}$, $y = -\underline{i} + 3\underline{j} - \underline{k}$
 $|y| = \frac{1}{2} + 3\underline{j} + 4\underline{k}$, $|y| = -\underline{i} + 3\underline{j} - \underline{k}$
 $|y| = \frac{1}{2} + 3\underline{j} + 4\underline{k}$, $|y| = -\underline{i} + 3\underline{j} - \underline{k}$
 $|y| = |2 - 3\underline{j} + 6\underline{k}$
 $|y| = |2 - 3\underline{j} + 6\underline{k}$
Thus the vector
 $4\underline{\hat{y}} = 4\left(\frac{2\underline{i} - 3\underline{j} + 6\underline{k}}{7}\right)$
(i) Magnitude is 2 and is parallel to
 $-\underline{i} + \underline{j} + \underline{k}$
 $|y| = -\underline{i} + \underline{j} + \underline{k}$
 $|y| = 2\underline{i} - 4\underline{j} + 4\underline{k}$
 $|y| = |2\underline{i} - 4\underline{j} + 4\underline{k}$
Solution:
 $\mu = \frac{y}{2} - \frac{-4\underline{j} + 4\underline{k}}{3}$
 $\frac{y}{2} = -\frac{2}{\sqrt{3}} + \frac{2}{\sqrt{3}} + \frac{2}{\sqrt{3}} \underline{k}$
 $\frac{y}{2} = -\frac{2}{\sqrt{3}} + \frac{2}{\sqrt{3}} + \frac{2}{\sqrt{3}} \underline{k}$

489

$$\begin{aligned} &= \sqrt{4+16+16} \\ &= \sqrt{36} \\ &= 6 \\ \text{If it is univector parallel to y theo} \\ &\hat{y} = \frac{y}{|y|} \\ &= 2\frac{i}{1+|y|} + \frac{1}{|x|} \\ &= \frac{1}{2}\frac{i}{1+|y|} \\ &= \frac{1}{2}\frac{i}{1+|y$$



(ii)
$$30^{\circ}, 45^{\circ}, 60^{\circ}$$

Solution:
Let $\alpha = 30^{\circ}$, $\beta = 45^{\circ}$, $\gamma = 60^{\circ}$
We are to show that
 $\cos^{2} \alpha + \cos^{2} \beta + \cos^{2} \gamma = 1$
L.H.S= $\cos^{2}(30) + \cos^{2}(45^{\circ}) + \cos^{2}(60^{\circ})$
 $= \left(\frac{\sqrt{3}}{2}\right)^{2} + \left(\frac{1}{\sqrt{2}}\right)^{2} + \left(\frac{1}{2}\right)^{2}$
 $= \frac{3}{4} + \frac{1}{2} + \frac{1}{4}$
 $= \frac{3+2+1}{4}$
 $= \frac{6}{4} \neq 1$

Thus the given angles are not direction angle of the vector .

(iii)
$$45^{\circ},60^{\circ},60^{\circ}$$

Solution:

Let $\alpha = 45^{\circ}$, $\beta = 60^{\circ}$, $\gamma = 60^{\circ}$

We are to show that

$$\cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = 1$$

L.H.S =
$$\cos^2(45) + \cos^2(60^\circ) + \cos^2(60^\circ)$$

$$= \left(\frac{1}{\sqrt{2}}\right)^{2} + \left(\frac{1}{2}\right)^{2} + \left(\frac{1}{2}\right)^{2}$$

$$= \frac{1}{2} + \frac{1}{4} + \frac{1}{4}$$

$$= \frac{2+1+1}{4}$$

$$= \frac{4}{4}$$
Thus given angles are direction

Thus given angles are direction angles of a vector.

THE SCALAR PRODUCT OF TWO VECTORS: **Definition: 1** The scalar or dot product of two vectors \underline{u} and \underline{v} in a plane or in space is $\underline{u}.\underline{v} = |\underline{u}| |\underline{v}| \cos \theta$ where θ is the angle between u = v and $0 \le \theta$ The unit vectors i, j, k: $\underline{i} \cdot \underline{i} = |\underline{i}| \cdot |\underline{i}| \cos 0^{\circ} = (1)(1)(1) = 1$ as $\cos 0 = 1$ (a) $0^{\circ} = (1)(1)(1) = 1$ $= |\underline{k}| |\underline{k}| \cos 0^{\circ} = (1)(1)(1) = 1$ u $\underline{i} \cdot \underline{j} = |\underline{i}| |\underline{j}| \cos 90^\circ = (1)(1)(0) = 0$ $as\cos 90^\circ = 0$ **(b)** $j \cdot \underline{k} = |j| |\underline{k}| \cos 90^\circ = (1)(1)(0) = 0$ $\underline{k} \cdot \underline{i} = |\underline{k}| |\underline{i}| \cos 90^{\circ} = (1)(1)(0) = 0$

 $\underline{u}.\underline{v} = \underline{v}.\underline{u}$ (Dot product of two vectors is commutative) **(c)**

Definition: 2

If $\underline{u} = a_1 \underline{i} + b_1 j$ and $\underline{v} = a_2 \underline{i} + b_2 j$ are two vectors in a plane, then the dot product of \underline{u} **(a)** and v is

$$\underline{u}.\underline{v} = \left(a_1\underline{i} + b_1\underline{j}\right).\left(a_2\underline{i} + b_2\underline{j}\right)$$

= $a_1a_2(\underline{i}.\underline{i}) + a_1b_2(\underline{i}.\underline{j}) + a_2b_1(\underline{j}.\underline{i}) + (b_1b_2)(\underline{j}.\underline{j})$
= $a_1a_2(1) + a_1b_2(0) + a_2b_1(0) + b_1b_2(1)$
 $u.v = a_1a_2 + b_1b_2$

- **(b)**
- If $\underline{u} = a_1 \underline{i} + b_1 j + c_1 \underline{k}$ and $\underline{v} = a_2 \underline{i} + b_2 j + c_2 \underline{k}$ are two vectors in space, then the dot product of u and v is

$$\underline{u}.\underline{v} = \left(a_{1}\underline{i} + b_{1}\underline{j} + c_{1}\underline{k}\right).\left(a_{2}\underline{i} + b_{2}\underline{j} + c_{2}\underline{k}\right)$$

$$= a_{1}a_{2}\left(\underline{i}.\underline{i}\right) + a_{1}b_{2}\left(\underline{i}.\underline{j}\right) + a_{1}c_{2}\left(\underline{i}.\underline{k}\right) + a_{2}b_{1}\left(\underline{j}.\underline{i}\right)$$

$$+ b_{1}b_{2}\left(\underline{j}.\underline{j}\right) + b_{1}c_{2}\left(\underline{j}.\underline{k}\right) + a_{2}c_{1}\left(\underline{k},\underline{i}\right) + b_{2}c_{1}\left(\underline{k},\underline{j}\right) + c_{1}c_{2}\left(\underline{j}.\underline{k}\right)$$

$$= a_{1}a_{2}\left(1\right) + a_{1}b_{2}\left(0\right) + a_{2}c_{1}\left(0\right) + a_{2}b_{1}\left(0\right) - b_{1}b_{2}\left(1\right)$$

$$= b_{1}c_{2}\left(0\right) + a_{2}c_{1}\left(0\right) + b_{2}c_{1}\left(1\right)$$

$$\underline{i}\underline{v} = a_{1}a_{2} + c_{1}b_{2} + c_{2}c_{2}$$
Endlise ar (Orthogonal) Vectors:
Two vectors \underline{u} and \underline{v} are perpendicular if and only if $\underline{u}.\underline{v} = 0$

The angle between \underline{u} and \underline{v} is $\frac{\pi}{2}$

$$\therefore \underline{u} \cdot \underline{v} = |\underline{u}| |\underline{v}| \cos \frac{\pi}{2} = |\underline{u}| |\underline{v}| (0)$$

$$\underline{u} \cdot \underline{v} = 0$$
Angle between two vectors:
The angles between two vectors \underline{u} and \underline{v} is
$$(\mathbf{a}) \quad \underline{u} \cdot \underline{v} = |\underline{u}_{1}^{+}|_{1} |\underline{v}_{1}^{+} \cos \theta \text{ where } 0 \le \theta \le \pi$$

$$\therefore \cos \theta = \frac{\underline{u} \cdot \underline{v}}{|\underline{u}| |\underline{v}|}$$
(b) If $v_{1} = c_{1}\underline{u} + b_{1}\underline{j} + c_{1}\underline{k}$ and $\underline{v} = a_{1}\underline{i} + b_{2}\underline{j} + c_{2}\underline{k}$
Then $\underline{u} \cdot \underline{v} = a_{1}a_{2} + b_{1}b_{2} + c_{1}c_{2}$

$$|\underline{u}| = \sqrt{a_{1}^{2} + b_{1}^{2} + c_{1}^{2}} \quad |\underline{v}| = \sqrt{a_{2}^{2} + b_{2}^{2} + c_{2}^{2}}$$

$$\therefore \cos \theta = \frac{\underline{u} \cdot \underline{v}}{|\underline{u}| |\underline{v}|}$$

$$\therefore \cos \theta = \frac{a_{1}a_{2} + b_{1}b_{2} + c_{1}c_{2}}{\sqrt{a_{1}^{2} + b_{1}^{2} + c_{1}^{2}} \sqrt{a_{2}^{2} + b_{2}^{2} + c_{2}^{2}}$$
Projection of one vector upon another vector:

Let $\underline{u} = \overrightarrow{OA}$ and $\underline{v} = \overrightarrow{OB}$ and θ be the angle between them. Where $0 \le \theta \le \pi$.

Draw $\overline{BM} \perp \overline{OA}$. Then \overline{OM} is called the projection of \underline{v} along \underline{u} . In right triangle OMB





Q.2 Calculate the projection of
$$\underline{a}$$

along \underline{b} and projection of \underline{b} along
 \underline{a} when
(i) $\underline{a} = \underline{i} - \underline{k}, \underline{b} = \underline{j} + \underline{k}$
Solution:
 $\underline{a} = \underline{i} - \underline{k}, \underline{b} = \underline{j} + \underline{k}$
Solution:
 $\underline{a} = \underline{i} - \underline{k}, \underline{b} = \underline{j} + \underline{k}$
Solution:
 $\underline{a} = \underline{i} - \underline{k}, \underline{b} = \underline{j} + \underline{k}$
Solution:
 $\underline{a} = \underline{i} - \underline{k}, \underline{b} = \underline{j} + \underline{k}$
Solution:
 $\underline{a} = \underline{i} - \underline{k}, \underline{b} = \underline{j} + \underline{k}$
Projection of \underline{a} along $\underline{b} = \frac{a\underline{b}}{|\underline{b}|}$
 $= \frac{(\underline{i} - \underline{k}).(\underline{j} + \underline{k})}{\sqrt{2}}$
Projection of \underline{b} along $\underline{a} - \frac{a\underline{b}}{|\underline{a}|} = -\frac{1}{\sqrt{2}}$
(ii) $\underline{a} = 3\underline{i} + \underline{j} - \underline{k}, \underline{b} = -2\underline{i} - \underline{j} + \underline{k}$
 $|\underline{b}| = \sqrt{(3)^2 + (1)^2 + (-1)^2} = \sqrt{11}$
 $\underline{b} = -2\underline{i} - \underline{j} + \underline{k}$
 $|\underline{b}| = \sqrt{(-2)^2 + (-1)^2 + (1)^2} = \sqrt{6}$
Projection of \underline{a} along $\underline{b} = \frac{a\underline{b}}{|\underline{b}|}$
 $= \frac{(3\underline{i} + \underline{j} - \underline{k}).(-2\underline{i} - \underline{j} + \underline{k})}{\sqrt{6}}$
Projection of \underline{b} along $\underline{a} - \frac{a\underline{b}}{|\underline{b}|} = \sqrt{12}$
 $(3)(-2)(+(1)(-\alpha) + (4)(+1)))$
 $\sqrt{6}$
Projection of \underline{b} along $\underline{a} - \frac{a\underline{b}}{|\underline{b}|} = \sqrt{12}$
Projection of \underline{b} along $\underline{a} - \frac{a\underline{b}}{|\underline{b}|} = \sqrt{12}$
 $\sqrt{4}$ Find the number z so that the triangle with vertices
 $A(1, -1, 0) = A(-2\underline{z} + 3) = 0$
Either $a - 1 = 0$ or $(\underline{a} = -\frac{3}{2})$
Q.4 Find the number z so that the triangle with vertices
 $A(1, -1, 0) = A(-2\underline{z} + 3) = 0$
Either angle at $(-2\underline{z} + 5\underline{z}) - (-2\underline{z} + 2\underline{z} + \underline{k}) - (-2\underline{z} + 2\underline{z} + \underline{k}) = (-1 + 3\underline{j} + z\underline{k})$
 $\underline{BC} = (0\underline{i} + 2\underline{j} + z\underline{k}) - (-2\underline{i} + 2\underline{j} + \underline{k}) - (-2\underline{i} + 2\underline{j} + \underline{k}) + (-2\underline{i} + 2\underline{j} + \underline{k}) - (-2\underline{i} + 2\underline{j} + \underline{k}) = -(-2\underline{i} + 2\underline{j} + \underline{k}) - (-2\underline{i} + 2\underline{j} + \underline{k}) = -(-2\underline{i} + 2\underline{j} + 2\underline{k}) - (-2\underline{i} + 2\underline{j} + \underline{k}) = -(-2\underline{i} + 2\underline{j} + 2\underline{k}) - (-2\underline{i} + 2\underline{j} + 2\underline{k}) - (-2\underline{i} + 2\underline{j} + \underline{k}) = -(-2\underline{i} + 2\underline{j} + 2\underline{k}) - (-2\underline{i} + 2\underline{j} + 2\underline{k}) = -(-2\underline{i} + 2\underline{j} + 2\underline{k}) - (-2\underline{i} + 2\underline{j} + 2\underline{k}) = -(-2\underline{i} + 2\underline{j} + 2\underline{k})$

$$\begin{aligned} & \left(-\underline{i} + 3\underline{j} + z\underline{k}\right) \left(2\underline{i} + 0\underline{j} + (z-1)\underline{k}\right) = 0 \\ & -2 + 0 + z(z-1) = 0 \\ & -2 + 2^{2} - z = 0 \\ & z^{2} - 2 + z^{2} - z = 0 \\ & z^{2} - 2 + z - 2 = 0 \\ & z(z-2)\overline{j}, (\overline{j} - 2) = 1 \\ & 0 = z \\ & p \overline{j}, (\overline{j} - 2) = (z-2)\overline{j}, (\overline{j} - 2)\overline{j} + \underline{k}, \\ & \overline{j} - 2\underline{j}, (\overline{k}, 2) \\ & 0 = z(k, \underline{k}) \\ & 0 =$$

$$|\overline{AC}| = \sqrt{\left(\frac{a}{2}\right)^{2} + \left(\frac{b}{2}\right)^{2}}$$

$$= \sqrt{\frac{a}{4}^{2} + \frac{b^{2}}{4}}$$

$$= \sqrt{\frac{a}{2}^{2} + \frac{b}{2}} (-0)^{2}$$

$$= \frac{1}{2} - \frac{b}{2} (-0)^{2}$$

$$= \frac{a}{2} - \frac{b}{2} (-0)^{2}$$

$$= \frac{b}{2} - \frac{b}{2} (-0)^$$



Chapter-7

Vectors







(ii)
$$a = \underline{i} + \underline{j} \cdot \underline{b} = \underline{i} - \underline{j}$$

Solution:
 $a \times \underline{b} = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ 1 & 1 & 0 \end{vmatrix}$
 $a \times \underline{b} = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ 1 & 1 & 0 \end{vmatrix}$
 $a \times \underline{b} = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ 1 & 1 & 0 \end{vmatrix}$
 $a \times \underline{b} = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ 1 & 1 & 0 \end{vmatrix}$
 $a \times \underline{b} = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ 1 & -1 & 0 \end{vmatrix}$
 $a + \underline{i} (\underline{b} + \underline{b}) - (\underline{c} + \underline{j}) (-2\underline{k}) = 0$
Thus $a \times \underline{b}$ is perpendicular to both vector \underline{a} and \underline{b} .
 $\underline{b} \times \underline{a} = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ 1 & 1 & 0 \end{vmatrix}$
 $a \cdot \underline{b} \times \underline{a} = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ 1 & -1 & 0 \end{vmatrix}$
 $a \cdot \underline{b} \times \underline{a} = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ 1 & 1 & 0 \end{vmatrix}$
 $a \cdot \underline{b} \times \underline{a} = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ 1 & 1 & 0 \end{vmatrix}$
 $a \cdot \underline{b} \times \underline{a} = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ \underline{b} \times \underline{a} = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ 1 & 1 & 0 \end{vmatrix}$
 $a \cdot \underline{b} \times \underline{a} = (\underline{i} - \underline{j}) (-2\underline{k}) = 0$
Thus $a \times \underline{b}$ is perpendicular to both the vectors \underline{a} and \underline{b} .
(iii) $a = 2\underline{i} - 2\underline{j} + \underline{k}$. $\underline{b} = \underline{i} + \underline{j}$
Solution:
 $a \cdot \underline{b} \times \underline{a}$ is perpendicular to both the vectors \underline{a} and \underline{b} .
(iii) $a = 2\underline{i} - 2\underline{j} + \underline{k}$. $\underline{b} = \underline{i} + \underline{j}$
Solution:
 $\underline{a} \times \underline{b} = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ 1 & 1 & 1 & 0 \end{vmatrix}$
 $a \cdot \underline{a} \times \underline{b} = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ 1 & 1 & 1 & 0 \end{vmatrix}$
 $a \cdot \underline{a} \times \underline{b} = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ -\underline{i} + \underline{j} + 5\underline{k} \\ a \cdot (\underline{a} \times \underline{b}) = (\underline{i} - \underline{j}) (0 - 1) + \underline{k} (3 + 2) \\ = -i + \underline{j} + 5\underline{k} \\ a \cdot (\underline{a} \times \underline{b}) = (\underline{i} - \underline{j}) (-1 + \underline{j} + 5\underline{k}) = -2\underline{i} + \underline{j} + \underline{k}$
Solution:
 $\underline{a} \times \underline{b} = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ \underline{a} (\underline{a} \times \underline{b} = (\underline{i} - \underline{j}) - \underline{j} (-4 + 4) + \underline{k} (-4 - 2) \\ = -3\underline{i} - 0 - 0 - 0 \\ = -4\underline{i} + \underline{j} - 2\underline{k}, \quad 0 - 0 + 0 \\ = -4\underline{i} + \underline{j} - 2\underline{k}, \quad 0 - 0 + 0 \\ = -4\underline{i} + \underline{j} - 2\underline{k}, \quad 0 - 0 + 0 \\ = -4\underline{i} + \underline{j} - 2\underline{k}, \quad 0 - 0 + 0 \\ = -4\underline{i} + 2\underline{j} + \underline{j} + \underline{k}$
Solution:
 $\underline{a} \times \underline{b} = \begin{vmatrix} \underline{i} & \underline{a} \times \underline{b} \\ = (0) (-1) - (1) (3) \\ = -6 \\ -0 \\ -0 \\ = -6 \\ -0 \\ -0 \\ = -6 \\ -0 \\ -0 \\ = -6 \\ -0 \\ -0 \\ = -6 \\ -0 \\ = -6 \\ -0 \\ = -6 \\ -0 \\ = -6 \\ -0 \\ = -6 \\ -0 \\ = -6 \\ -0 \\ = -6 \\ -0 \\ = -6 \\ -0 \\ = -6 \\ -0 \\ = -6 \\ -0 \\ = -6 \\ -0 \\ = -6 \\ -0 \\ = -6 \\ -0 \\ = -6 \\ -0 \\ = -6 \\ -0$

$$\begin{split} b \times a &= \begin{vmatrix} i & j & k \\ -4 & 1 & -2 \\ -3i & +6k \\ & a(b \times a) &= (-4i + 1) - 2(2) (-3i + 0) + 6k \\ & a(b \times a) &= (-4i + 1) - 2(2) (-3i + 0) + 6k \\ & a(b \times a) &= (-4i + 1) - 2(2) (-3i + 0) + 6k \\ & a(b \times a) &= (-4i + 1) - 2(2) (-3i + 0) + 6k \\ & a(b \times a) &= (-2i - 3i + 10) + (10) (-6) \\ & = 0 \\ & \Rightarrow & b \perp b \times a \\ & a(b \times a) &= (2i - 3) + (0) + (10) (-6) \\ & = 0 \\ & \Rightarrow & b \perp b \times a \\ & a(b \times a) &= (-2i - 3i) + (0) + (10) (-6) \\ & = 0 \\ & \Rightarrow & b \perp b \times a \\ & Thus b \times a & is perpendicular to both \\ & the vectors a and b. \\ & (i) & a = 2i - 6j - 3k , b = 4i + 3j - k \\ & a(b \times b) &= (2i - 3j + 4k + 3j - k) \\ & a(b \times b) &= (2i - 3j + 4k + 3j - k) \\ & a(b \times b) &= (2i - 3j + 4k + 3j - k) \\ & a(b \times b) &= (2i - 3i) + 4k + 3j - k \\ & a(b \times b) &= (2i - 3j + 4k + 3j - k) \\ & a(b \times b) &= (2i - 3j + 4k + 3j - k) \\ & a(b \times b) &= (2i - 6j - 3k , b = 4i + 3j - k) \\ & a(b \times b) &= (2i - 6j - 3k , b = 4i + 3j - k) \\ & a(b \times b) &= (2i - 6j - 3k , b = 4i + 3j - k) \\ & a(b \times b) &= (2i - 6j - 3k , b = 4i + 3j - k) \\ & a(b \times b) &= (2i - 6j - 3k , b = 4i + 3j - k) \\ & a(b \times b) &= (2i - 6j - 3k , b = 4i + 3j - k) \\ & a(b \times b) &= (2i - 6j - 3k , b = 4i + 3j - k) \\ & a(b \times b) &= (2i - 6j - 3k , b = 4i + 3j - k) \\ & a(b \times b) &= (2i - 6j - 3k , b = 4i + 3j - k) \\ & a(b \times b) &= (2i - 6j - 3k , b = 4i + 3j - k) \\ & a(b \times b) &= (2i - 6j - 3k , b = 4i + 3j - k) \\ & a(b \times b) &= (2i - 6j - 3k , b = 4i + 3j - k) \\ & a(b \times b) &= (2i - 6j - 3k , b = 4i + 3j - k) \\ & a(b \times b) &= (2i - 6j - 3k , b = 4i + 3j - k) \\ & a(b \times b) &= (2i - 6j - 3k , b = 4i + 3j - k) \\ & a(b \times b) &= (2i - 6j - 3k , b = 4i + 3j - k) \\ & a(b \times b) &= (2i - 6j - 3k , b = 4i + 3j - k) \\ & a(b \times b) &= (2i - 6j - 3k , b = 4i + 3j - k) \\ & a(b \times b) &= (2i - 6j - 3k , b = 4i + 3j - k) \\ & a(b \times b) &= (2i - 6j - 3k , b = 4i + 3j - k) \\ & a(b \times b) &= (2i - 6j - 3k , b = 4i + 3j - k) \\ & a(b \times b) &= (2i - 6j - 3k , b = 4i + 3j - k) \\ & a(b \times b) &= (2i - 6j - 3k , b = 4i + 3j - k) \\ & a(b \times b) &= (2i - 6j - 3k , b = 4i + 3j - k) \\ & a(b \times b) &= (2i - 6j - 3k , b = 4i + 3j - k) \\ & a(b \times b) &=$$

Vectors



Q.8 Prove that $\sin(\alpha - \beta) = \sin \alpha \cos \beta - \cos \alpha \sin \beta$ Solution:



$$\begin{vmatrix} \overline{[\partial B]} | \overline{[\partial A]} | \sin(\alpha - \beta) \underline{k} = \underline{i}(0 - 0) - \underline{j}(0 - 0) + \underline{k}(\cos\beta\sin\alpha - \sin\beta\cos\alpha) & \vdots | \overline{[\partial A]} | \overline{\partial B} | = 1 \\ \sin(\alpha - \beta) \underline{k} = (\sin\alpha\cos\beta - \cos\alpha\sin\beta) \underline{k} \\ \overline{[\sin(\alpha - \beta) = (\sin\alpha\cos\beta - \cos\alpha\sin\beta)]} \\ \hline \mathbf{Q}. \mathbf{Y} \quad \mathbf{I} \quad \underline{a} \times \underline{b} = 0 \text{ and } \underline{a} \underline{b} = 0, \text{ what coversistion (a) in the drawn about - \underline{a} \ \underline{v} \in \underline{b} ? \\ \hline \mathbf{Solution:} \\ \mathbf{I} \quad \underline{a} \times \underline{b} = 0 \text{ and } \underline{a} \underline{b} = 0, \text{ what coversistion (a) in the drawn about - \underline{a} \ \underline{v} \in \underline{b} ? \\ \hline \mathbf{Solution:} \\ \mathbf{I} \quad \underline{a} \times \underline{b} = 0 \text{ then } \underline{a} \text{ and } \underline{b} \text{ are perpendicular, but it is only possible if either } \underline{a} = 0 \text{ or } \underline{b} = 0 \\ \hline \mathbf{a} \text{ and tweetors.} \\ \mathbf{Seture Triple Product:} \\ \text{For any three vectors } \underline{u}, \underline{v} \text{ and } \underline{w}, \text{ the dot product of one vector with cross product of remaining two vectors is called "Scalar Triple Product" of vectors $\underline{u}, \underline{v} \text{ and } \underline{w}$. It is written as $\underline{u}.(\underline{v} \times \underline{w}) \\ \text{If } \underline{u} = a_1 \underline{i} + b_1 \underline{j} + c_1 \underline{k}, \underline{w} = a_2 \underline{i} + b_2 \underline{j} + c_1 \underline{k} \text{ and } \underline{w} = a_2 \underline{i} + b_3 \underline{j} + c_1 \underline{k} \text{ then} \\ \underline{v} \times \underline{w} = \begin{vmatrix} a_1, b_1, c_1, c_2, \underline{v} = a_2, \underline{i} + b_2, \underline{j} + c_1 \underline{k} \text{ and } \underline{w} = a_2, \underline{i} + b_3, \underline{j} + c_1 \underline{k} \text{ then} \\ \underline{v} \times \underline{w} = \begin{vmatrix} a_1, b_1, c_1, c_2, \underline{v} = a_2, \underline{i} + b_2, \underline{j} + c_1 \underline{k} \text{ and } \underline{w} = a_2, \underline{i} + b_3, \underline{j} + c_1 \underline{k} \text{ then} \\ \underline{u}.(\underline{v} \times \underline{w}) = (a_1 \underline{i} + b_1 \underline{j} + c_1 \underline{k}) \cdot [(b_1 c_1 - c_1 a_2 b_3 - b_2 a_3)] \\ \underline{u}.(\underline{v} \times \underline{w}) = (a_1 \underline{i} + b_1 \underline{j} + c_1 \underline{k}) \cdot [(b_2 c_1 - c_2 b_3)] \underline{i} - (a_2 c_3 - c_2 a_3) \underline{j} + (a_2 b_3 - b_2 a_3) \underline{k} \\ \underline{u}.(\underline{v} \times \underline{w}) = \begin{vmatrix} a_1, (b_2 c_3 - c_2 b_3) - b_1(a_2 c_3 - c_2 a_3) + c_1(a_2 b_3 - b_2 a_3) \\ \underline{u}.(\underline{v} \times \underline{w}) = \underbrace{u}.(\underline{v} \times \underline{w}) \\ \underline{u}.(\underline{v} \times \underline{w}) = \underline{w}.(\underline{u} \times \underline{w}) \\ \underline{u}.(\underline{v} \times \underline{w}) = \underline{w}.(\underline{u} \times \underline{w}) \\ \mathbf{t} \text{ to note that} \\ \underline{u}.(\underline{v} \times \underline{w}) = \underline{w}.(\underline{u} \times \underline{w}) \\ \mathbf{t} \text{ to note the of the areal decisingle product. is. us (\underline{v} \times \underline{w}) \\ \mathbf{t} \text{ to note of Scalar Triple Product:} \\ \mathbf{t} \text{ to note of Scalar Triple Product:} \\ \mathbf{t} \text{ to note of ef Terralectron} =$$$

(i) If any two vector of scalar triple product are equal, then its values is zero i.e
$$[\underline{u} \ \underline{v} \ \underline{v}] = 0$$

Work done by a Force
If a constant Force \vec{F} acts on a body, at an imple-0 to the direction
of motion, then work done by \vec{F} is vectime to the product of the
component of \vec{F} is set of the product of the
distance that the body moves.
Work done $\underline{v}, \underline{U} = (\underline{r} \ \cos \theta) \underline{d} = \underline{Fd} \cos \theta$
Premedio a Force (Torue):
The turning effect produced by a force is called "Torque" or
"Moment" of that Force.
Moment of \vec{F} about $\theta = \overline{\partial P} \times \vec{F}$
 $= \vec{r} \times \vec{F}$
EXERCISETC
Q.1 Find the volume of the
parallelepiped for which the given
vectors are three edges.
(1) $\underline{u} = \underline{i} + 4i$, $\underline{v} = \underline{i} + 2j + k$
 $\underline{w} = \underline{j} + 4k$
Solution:
Wolume of parallelepiped is
 $\underline{u}_{(\underline{v} \times \underline{w})} = \begin{vmatrix} 3 & 0 & 2 \\ 0 & -1 & 4 \\ 0 & -1 & 2 \\ 0 & -1 & 4 \\ 0 & -2 & -2 \\ -2 & -2 \\ -2 & -2 \\ -2 & -3 & 1 \\ = -(1-4) + 4(4) + 5(2) + (3-4) = 2(4)$
Wolf that $\partial d = d + 2d + 4(4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4) = 3(4) + (4) + 5(2) - 6(4)$



(ii)
$$3j k \times i$$

Solution:
 $3j(k \times i)$
 $= 3(i)$
 $= 1 \begin{bmatrix} 3 & 1 & -1 \\ 5 & 4 & 4 \end{bmatrix}$
Solution:
 $i (i) (2,1,8), (3,2,9), (2,1,4) and (3,3,10)$
Solution:
 $i (i) (2,1,8), (3,2,9), (2,1,4) and (3,3,10)$
 $= 1 \begin{bmatrix} 1 \\ 3(4+4) - 1(4+5) - 1(4-5) \end{bmatrix}$
 $= \frac{1}{6} \begin{bmatrix} 3(4+4) - 1(4+5) - 1(4-5) \end{bmatrix}$
 $= \frac{1}{6} \begin{bmatrix} 1 \\ 2(4-9+1] \end{bmatrix}$
 $= \frac{1}{6} \begin{bmatrix} 1 \\ 2(4-9+1] \end{bmatrix}$
 $= \frac{1}{6} \begin{bmatrix} 1 \\ 2(4-9+1] \end{bmatrix}$
 $= \frac{1}{6} \begin{bmatrix} 1 \\ 2(1-8), (3,2,9), (2,1,4) and (3,3,10) \end{bmatrix}$
Solution:
 Let
 $u(v \times w) + v(w \times v) + w(u \times v)$
 $= 3u(v \times w)$
 $= u(v \times w) + v(w \times w) + w(u \times v)$
 $= 3u(v \times w)$
 $= u(v \times w) + u(v \times w) + w(u \times v)$
 $= 3u(v \times w)$
 $= 0$
(b) Prove that
 $u(v \times w) + v(w \times w) + w(u \times v)$
 $= 3u(v \times w)$
 $= u(v \times w) + u(v \times w) + w(u \times v)$
 $= 3u(v \times w)$
 $= u(v \times w) + u(v \times w) + w(u \times v)$
 $= 3u(v \times w)$
 $= u(v \times w) + u(v \times w) + w(v \times w)$
 $= 3u(v \times w)$
 $= u(v \times w) + u(v \times w) + w(v \times w)$
 $= 3u(v \times w)$
 $= u(v \times w) + u(v \times w) + w(v \times w)$
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 $= u(v \times w) + u(v \times w) + u(v \times w)$
 $= u(v \times w) + u(v \times w) + u(v \times w) + u(v \times w)$
 $= u(v \times w) + u(v \times w) + u(v \times w) + u(v \times w)$
 $= u(v \times v) + u(v \times w) + u(v \times w) + u(v \times w)$
 $= u(v \times v)$

Chapter-7



 $4\underline{i} + \underline{j} - 5\underline{k}$ and 5i - j - k is displaced from A(1,2,3) to B(5,4,1). Find the work done.

Solution:

$$\vec{d} = \vec{AB}$$

$$= (5\underline{i} + 4\underline{j} + \underline{k}) - (\underline{i} + 2\underline{j} + 3\underline{k})$$

$$= 4\underline{i} + 2\underline{j} - 2\underline{k}$$

$$\underline{F} = \underline{F_1} + \underline{F_2}$$

$$= (4\underline{i} + \underline{j} - 3\underline{k}) + (3\underline{i} - \underline{j} - \underline{k})$$

$$= 7\underline{i} + 0\underline{j} - 4\underline{k}$$
Work done = $\underline{F} \cdot \underline{a}$

$$= (7\underline{i} + 0\underline{j} - 4\underline{k}) \cdot (4\underline{i} + 2\underline{j} - 2\underline{k})$$

$$= 7(4) + 0(2) + (-4)(-2)$$

$$= 28 + 0 + 8$$

$$= 36$$

Q.9 A particle is displaced from the point A(5,-5,-7) to the point B (5,2,2). Under the action of constant forces defined by $0_{\underline{i}} - \underline{j} + 1i\underline{k}, 4 + 5j + 9\underline{k}$ and $-2\underline{i} + j - 9\underline{k}$. Show that the total work done by the forces is 102 units. **Solution:** $\vec{d} = \vec{AB}$ $= \left(6\underline{i} + 2\underline{j} - 2\underline{k}\right) - \left(5\underline{i} - 5\underline{j} - 7\underline{k}\right)$ $= \underline{i} + 7 \underline{j} + 5 \underline{k}$ F = sum of forces $= (10\underline{i} - j + 11\underline{k}) + (4\underline{i} + 5j + 9\underline{k}) + (-2\underline{i} + j - 9\underline{k})$ =12i + 5j + 11kWork done = $\vec{F} \cdot \vec{d}$ $= (12\underline{i} + 5j + 11\underline{k}).(\underline{i} + 7j + 5\underline{k})$ =(12)(1)+5(7)+11(5)= 12 + 35 + 55= 102 units A force of magnitude 6 units acting Q.10 parallel to $2\underline{i} - 2j + \underline{k}$ displaces the point of application from

done. Solution:

Let
$$\frac{F_{I}}{F_{I}} = 2\underline{i} - 2\underline{j} + \underline{k}$$
$$\left| \frac{F_{I}}{F_{I}} \right| = \sqrt{(2)^{2} + (-2)^{2} + (1)^{2}}$$
$$= \sqrt{4 + 4 + 1} = \sqrt{9}$$
$$= 3$$
If F_{I} is the unit vector in the direction of F_{I}
$$Then \frac{\hat{F}_{I}}{F_{I}} = \frac{F_{I}}{\left| \frac{F_{I}}{F_{I}} \right|}$$
$$= \frac{2\underline{i} - 2\underline{j} + \underline{k}}{3}$$
The required Force $F = 6\hat{F}_{I}$

(1,2,3) to (5,3,7). Find the work

Vectors

$$\begin{aligned} -6\left(\frac{2i-2j+k}{3}\right) \\ =4i_{1}-4j_{2}+4k \\ =4i_{2}-4j_{2}+4k \\ =(4i_{2}-4j_{2}+4k) \\ =(5j-2j_{1}+k), (i+2j_{2}+3) \\ =(i+j)+4k \\ =(5j-2j_{1}+k), (i+2j_{2}+3) \\ =(i+j)+4k \\ =(2i-2j+k), (-(i-3j+k)) \\ =(i+j)+4k \\ =(2i-2j+k), (-(i-3j+k)) \\ =(i+j+k) \\ =(i-2j+k), (-(i-3j+k)) \\ =(i-2j+k), (-(i-2j+k)) \\ =(i-2j+k), (-(i-2j+k)) \\ =(i-2j+k), (-(2i+1)+2k) \\ =(i-2j+k)$$

Q.14 Find the moment about A(1,1,1) of each of the concurrent forces $\underline{i} - 2\underline{j}$, $3\underline{i} + 2\underline{j} - k$ $,5\underline{j} - 2\underline{k}$, where P(2,0,1) is their point of concurrency. Solution: Let $\underline{F_1} = \underline{i} - 2\underline{j} + 0\underline{k}$ $\underline{F_2} = 3\underline{i} + 5\underline{j} - 2\underline{k}$ $\underline{F_3} = 0\underline{i} + 5\underline{j} - 2\underline{k}$ $\underline{F_3} = 0\underline{i} + 5\underline{j} - 2\underline{k}$ $\underline{F_3} = 6\underline{i} + 5\underline{j} - 4\underline{k}$ $\underline{F_3} = 6\underline{i} + 5\underline{j} + 4\underline{k}$ $\underline{F_3} = 6\underline{i} + 5\underline{j} - 4\underline{k}$ $\underline{F_3} = 6\underline{i} + 5\underline{j} - 4\underline{k}$ $\underline{F_3} = 6\underline{i} + 5\underline{j} + 4\underline{k}$ $\underline{F_3} = 6\underline{i} + 6\underline{j} + 4\underline{k}$ Moment of force \underline{F} about A is $\underline{r} \times \underline{F} = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ 1 & -1 & 0 \end{vmatrix}$

$$\begin{vmatrix} 4 & 5 & 1 \end{vmatrix}$$
$$= \underline{i}(-1-0) - \underline{j}(1-0) + \underline{k}(5+4)$$
$$= -\underline{i} - j + 9\underline{k}$$

Q.15 A force $\underline{F} = 7\underline{i} + 4\underline{j} - 3\underline{k}$ is applied at P(1,-2,3). Find its moment about the point Q(2,1,1).

Solution:

$$\underline{\underline{r}} = \overline{QP}$$

$$= (\underline{i} - 2\underline{j} + 3\underline{k}) - (2\underline{i} + \underline{j} + \underline{k})$$

$$\underline{\underline{r}} = -\underline{i} - 3\underline{j} + 2\underline{k}$$

$$\underline{F} = 7\underline{i} + 4\underline{j} - 3\underline{k}$$
Moment of force \underline{F} about 2 is
$$\underline{\underline{r}} \times F = \begin{bmatrix} -1 & -3 & \underline{2} \\ 7 & 4 & -3 \end{bmatrix}$$

$$= \underline{i}(9 - 8) - \underline{j}(3 - 14) + \underline{k}(-4 + 21)$$

$$= \underline{i} + 11\underline{j} + 17\underline{k}$$